1.0 PURPOSE
This standard provides minimum requirements for the basic security of devices and methods used to establish remote connections into the protected business network from untrusted networks.

2.0 SCOPE
This standard applies to all state agencies and authorized users meeting the criteria identified in the State Information Security Program Policy, Section 1.2, Scope and Applicability.

3.0 EFFECTIVE DATES
This standard becomes effective at the time of approval of the State Chief Information Officer (CIO).

4.0 RESPONSIBILITIES
The agency head and appointed Information Security Officer (ISO) have the responsibility to ensure the implementation of and compliance with this standard.

5.0 RELATED DOCUMENTS
NRS 281.195, Use of Computers
State Information Security Program Policy, 100

6.0 STANDARD

6.1 Dedicated Access
Dedicated access will be allowed to state networks on a case-by-case basis. All requests to create or change current configurations to support access shall be submitted at least 60 days in advance of the need.

6.2 Modem Use
Internet access via Dial-Up modem to or from State equipment is not permitted in any case. Dial-Up modem use between State of Nevada systems and any other system is subject to approval by the CISO.

6.3 Virtual Private Networks (VPN)
Virtual Private Networks generally fall into two categories, client-based and network-based. VPN technology is used to extend network services, virtually, across untrusted or semi-trusted networks. All VPNs shall meet the following standards:

A. Unauthorized users are not allowed access to internal networks.

B. All VPN connection services must be managed by State IT staff. Personal (non-business) VPN connections are not permitted.
6.4 VPN Client-based Systems

A. VPN connections shall be disconnected after a reasonable amount of inactivity, determined by classification and risk.
B. Client VPN connections shall be terminated after 12 hours, regardless of activity.
C. All VPN users shall have personal firewalls installed and properly configured.
D. Methods for authentication, authorization, and accounting must be used on any VPN client system.
E. VPN Software clients must be managed by State IT staff.

6.5 VPN Network-based Systems

A. VPN tunnels must encrypt the payload of each packet, providing confidentiality, data origin authentication, connectionless integrity, an anti-replay service, perfect forward secrecy, and limited traffic flow confidentiality.
B. Within State networks, equipment that terminates a VPN tunnel (peer) must be managed by the administrators of the network that the tunnel terminates within. Agencies creating binding agreements for VPN or network services may be exempt from this requirement, subject to approval by the CISO.
C. Agencies that create VPN tunnels to devices managed by another network provider shall isolate the equipment (nodes) that the remote entity connects to behind a firewall system. The remote entity nodes shall not be able to access other nodes within SilverNet through the tunnel. The segregated State nodes shall be strictly controlled by the firewall system, allowing only limited access to other SilverNet nodes (only as required)

6.6 Remote Control (remote session)

A. Remote-control sessions from non-state-owned devices to state-owned devices must be authorized by the agency ISO and reviewed periodically.
B. Remote control products may be restricted by managed security systems based on business need or possible malicious impact.
C. Remote control products used by an agency must be documented with the agency’s ISO.

7.0 DEFINITIONS

Network Provider: The agency, group, or unit responsible for the allocation and management of network addresses on a day-to-day basis. This does not include LAN addressing (individual nodes).
Dedicated Access: Defined as access to the State of Nevada data communications network via any accepted method across dedicated communication circuits. These circuits are continually active 24 hours a day, 365 days a year.

Dial-Up: Any connection made with a modem over plain old telephone system (POTS) public wiring.

Gateway: Any device, whether virtual or physical, that serves as an entrance/exit to another network.

Remote Control (session): Includes but is not limited to the following kinds of connections:

1. A terminal emulator is a hardware device or program that makes a computer respond like a particular type of terminal. Typically, an emulator is provided when a popular hardware device becomes outdated and no longer marketed but legacy applications exist that still need to communicate with the older devices. The practice of using an emulator to make an older program work with a new end-use device is called terminal emulation. Windows HyperTerminal is an example of a VT100 terminal emulator.

2. A remote control program such as Microsoft Remote Desktop, Windows Admin Center, Virtual Desktop Infrastructure (VDI), VNC, GoToMyPC, Dameware, Citrix, RDWeb, Skype, PCAnywhere, Netmeeting, Cisco WebEx, Google Chrome Remote Desktop or Teamviewer, allowing users to connect to a remote display system or share displays. It allows a user to view and access a computing 'desktop' environment not only on the machine where it is running but from anywhere on the Internet and from a wide variety of machine architectures as well as share displays and take control of remote displays (for unauthorized or unauthenticated users).

3. Remote system administration programs or plug-ins include programs such as Microsoft console, powershell, SecureCRT, telnet or putty (SSH).

SilverNet: The protected business network of the State of Nevada.

8.0 RESOURCES

Federal Information Processing Standard (FIPS) 140-3 Security Requirements for Cryptographic Modules

9.0 EXCEPTIONS

Requests for exception to the requirements of this Information Security Standard must be documented, provided to the Office of Information Security (OIS), and approved by the State Chief Information Security Officer (CISO).
## Standard

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